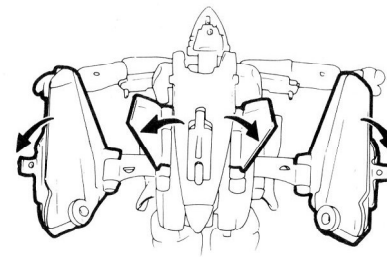
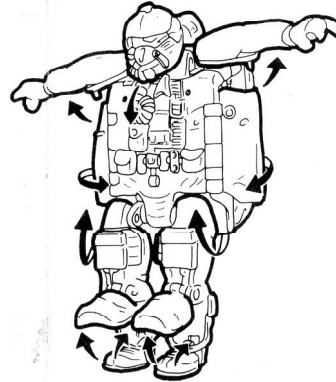


# TEENAGE MUTANT NINJA TURTLES MIGHTY MUTATIONS™



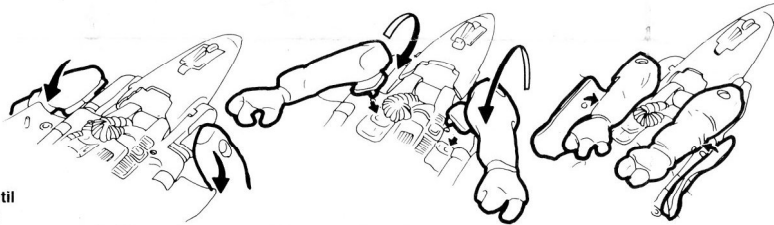
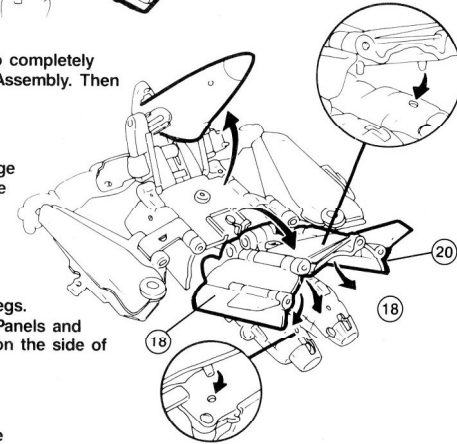
Help! I'm an Awesome Jet Fighter ready to patrol the skies to protect all against those nasty Foot fools -- and I need your help to mutate.

1. Open Raph's Armour Plated Leg Compartments and fold his Feet inside, then close the Leg Compartments. Pull both Legs down as far as possible, swing them forward, then push up on both Legs as you rotate the Joints as shown.
2. Pull Raphael's Head straight up and tilt it forward as shown. Raise both Arms straight out to his sides, then fold out the Side Panels toward the front of Raph as far as possible as shown.



3. Fold out as far as possible both Back Shell Halves as shown. Next, fold out the Horizontal Stabilizers on the Rear Fuselage to completely expose the Fighter Nose Cone.

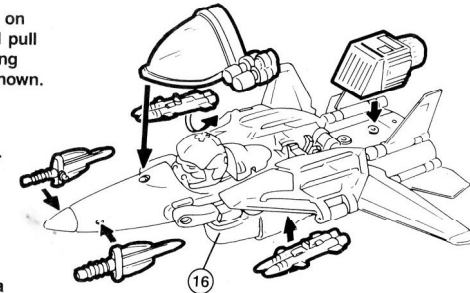
4. Swing the Nose Cone up to completely expose the Rear Fuselage Assembly. Then fold out the Rear Fuselage Side Panels and Stabilizers as shown.
5. Fold the entire Rear Fuselage Assembly including the Side Panels and Horizontal Stabilizers back over Raphael's Legs. Lock the Pins located under the Rear Fuselage to the Holes on the back of Raphael's Legs. Then adjust the Rear Side Panels and lock the Pins to the Holes on the side of Raphael's Legs.



8. Rotate the Arm and Shoulder Plate Assembly down as far as possible so Arms are hanging below the Plane. Rotate the Arms straight back and lock Pins into bottom of Fuselage as shown. Then, fold the Side Panels down and lock the Pins into the Holes on the sides of Raphael's Arms as shown.

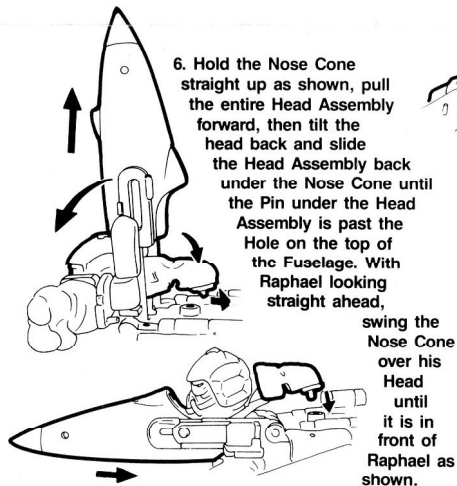


10. LANDING GEARS: Pull the front Landing Gear down as shown. Open the Compartment on both Legs and pull the Rear Landing Gear down as shown.



11. ACCESSORIES: Attach the Wing Mounted Missiles under both right and left wing. Sai Knives are inserted on both sides of the Nose Cone. The Rear Mounted Jet Engine is attached to the Holes located on the top rear section of the Fuselage. Attach the Target Scope and Canopy to Raphael's Headband as shown. Then insert the Canopy Assembly into the hole on top of the Nose Cone.

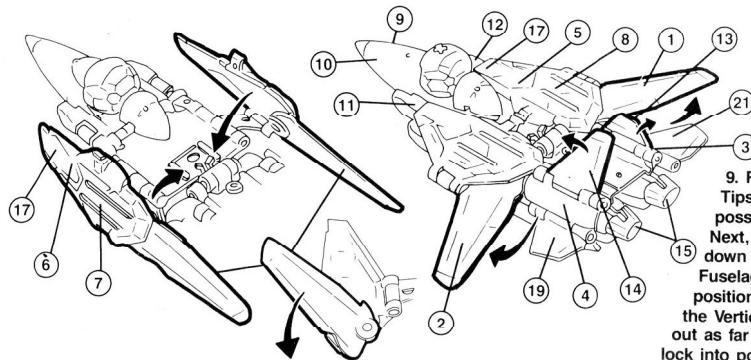
This is awesome! You did a great job, but I'm still a little short on details so don't forget those Labels.



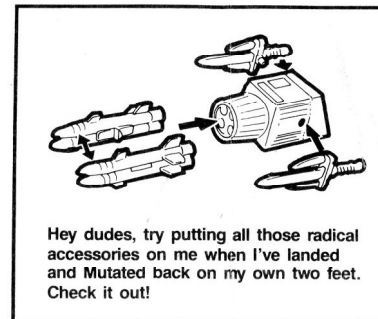
6. Hold the Nose Cone straight up as shown, pull the entire Head Assembly forward, then tilt the head back and slide the Head Assembly back under the Nose Cone until the Pin under the Head Assembly is past the Hole on the top of the Fuselage. With Raphael looking straight ahead,

swing the Nose Cone over his Head until it is in front of Raphael as shown.

7. Lock the Head Assembly Pin into the Top Deck of the Fuselage as shown. Then slide the Nose Cone back to lock Raphael's head in place.



9. Rotate both Wing Tips out as far as possible as shown. Next, fold the Wings down on top of the Fuselage and lock into position as shown. Rotate the Vertical Fins up and out as far as possible and lock into position as shown.



Hey dudes, try putting all those radical accessories on me when I've landed and Mutated back on my own two feet. Check it out!

### Mighty Mutation Tips

- To Mutate back into Raphael the Pepperoni Pilot, just reverse the above instructions. It's that easy!
- DO NOT force the Mutation process. If parts do not fit comfortably and figure/vehicle does not close easily, you may have missed a step.
- Don't forget that being a Mighty Mutant master takes patience. The more you mutate, the better you become!