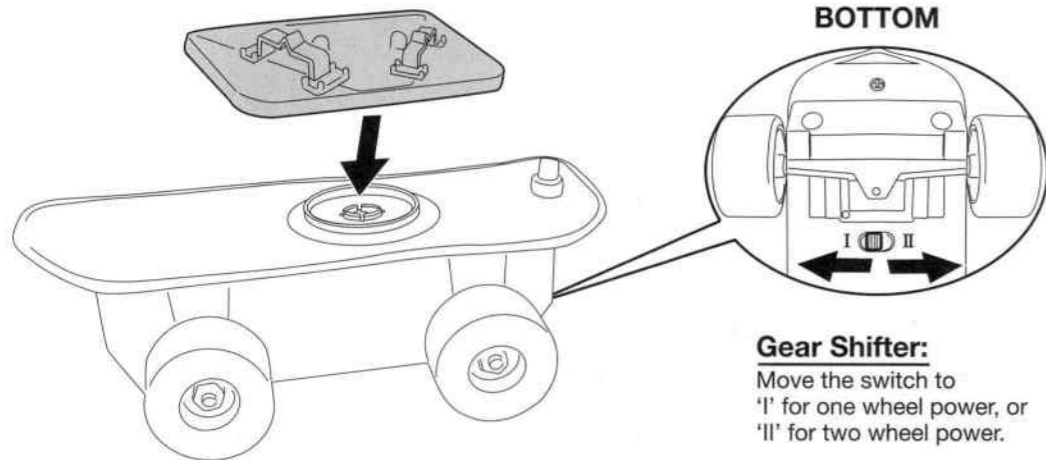
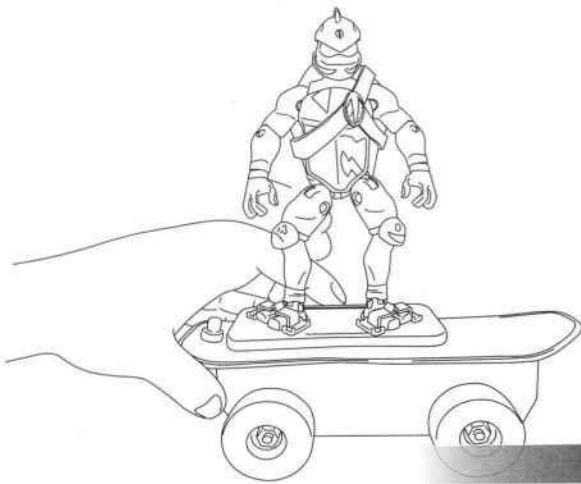


nickelodeon
**RISE OF THE
 TEENAGE MUTANT NINJA**
TURTLES
SEWER BOARD



Gear Shifter:
 Move the switch to 'I' for one wheel power, or 'II' for two wheel power.

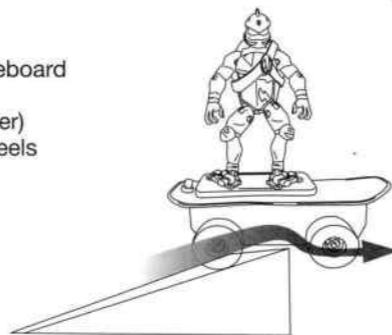
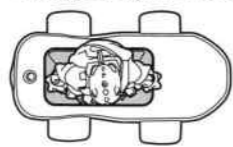


To Rev Up:
 Grab skateboard and push forward with all four wheels on a safe surface to rev up, lift up the skateboard off surface. Rev up 4 times in a row is designed to produce maximum power. Skateboard works best on hard flat surfaces.

Important: Keep fingers away from rotating rear wheels.

Front Side Ollie:

Set 'II' wheel power.
 Position the figure and base on the skateboard as shown below.
 Rev up (push forward) 1 time. (slow power)
 Release skateboard softly on all four wheels aiming straight at stunt ramp.



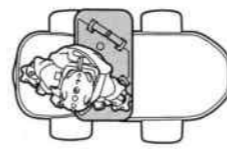
Not all figures will perform all tricks as shown.
 For more detailed instruction information visit
www.Playmatestoys.com

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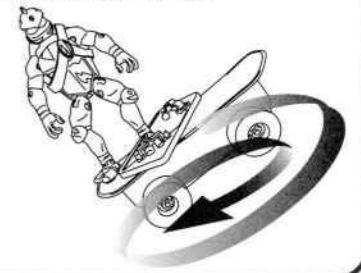
360° Power Wheelie N' Roll:

Set 'I' wheel power.
 Position the figure and base on the skateboard as shown below.
 Rev up (power) 1 time. (slow power)
 Release skateboard onto the back two wheels.



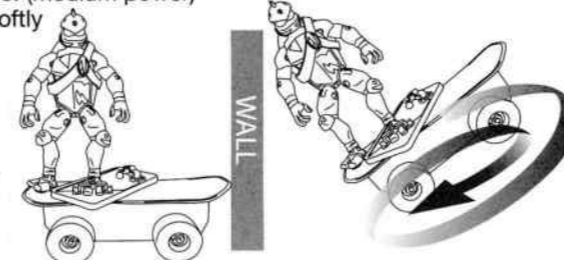
360°:

Set 'I' wheel power.
 Position the figure and base on the skateboard as shown below.
 Rev up (power) 1 time. (slow power)
 Release skateboard onto the back two wheels.



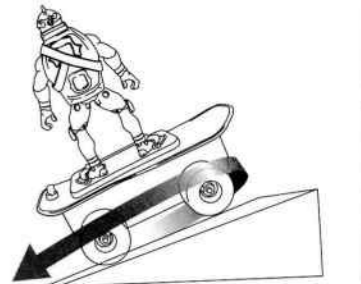
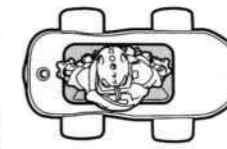
Wall Wack Power Wheelie:

Set 'I' wheel power.
 Position the figure and base on the skateboard as shown below.
 Rev up (power) 2 times. (medium power)
 Release skateboard softly on all four wheels aiming at a safe wall to hit.



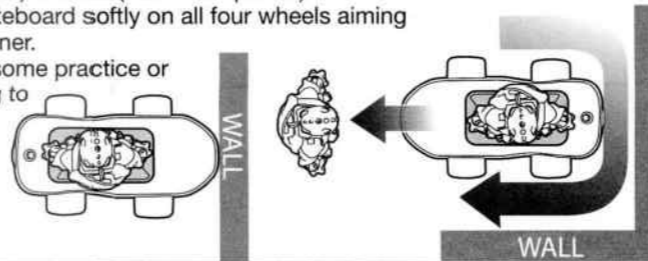
Kick Turn At Lip:

Set 'I' wheel power.
 Position the figure and base on the skateboard as shown below.
 Rev up (power) 1 time. (slow power)
 Release skateboard softly on all four wheels aiming at ramp.



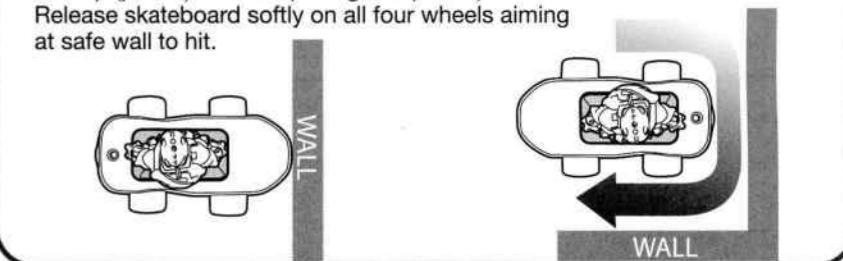
Double Wall Wack Attack:

Position a bad guy close to a corner. Set 'I' wheel power.
 Position the figure and base on the skateboard as shown below.
 Rev up (power) 4 times (maximum power).
 Release skateboard softly on all four wheels aiming at a safe corner.
 It may take some practice or repositioning to attack the bad guy.



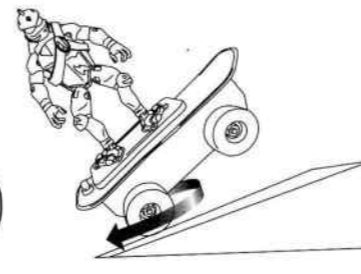
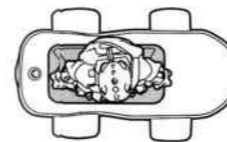
Wall Wack 180°:

Set 'I' wheel power.
 Position the figure and base on the skateboard as shown below.
 Rev up (power) 3 times. (strong fast power)
 Release skateboard softly on all four wheels aiming at safe wall to hit.



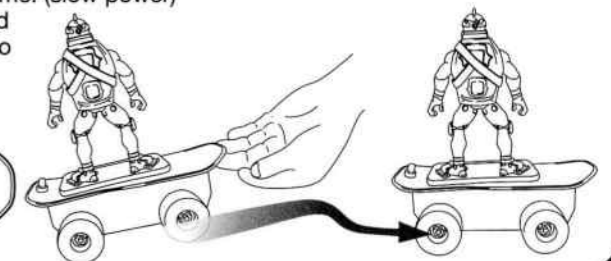
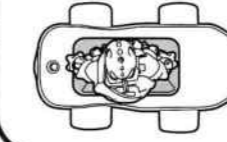
Mid Ramp Kick Turn:

Set 'I' wheel power.
 Position the figure and base on the skateboard as shown below.
 Rev up (power) 1 time. (slow power)
 Release skateboard softly on all four wheels aiming at ramp.



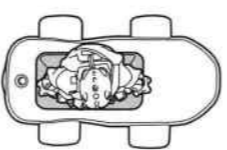
Power Wheelie N' Roll:

Set 'II' wheel power.
 Position the figure and base on the skateboard as shown below.
 Rev up (power) 1 time. (slow power)
 Release skateboard quickly on back two wheels tilted at an angle.



Manual:

Set 'II' wheel power.
 Position the figure and base on the skateboard as shown below.
 Rev up (power) 1 time. (slow power)
 Release skateboard onto the back two wheels.



Wall Wack & Turn:

Set 'I' wheel power.
 Position the figure and base on the skateboard as shown below.
 Rev up (power) 2 times. (medium power)
 Release skateboard softly on all four wheels aiming at safe wall to hit.



Ages 4 and up
 Asst. #82480
 Item #82492

